# Abha Abhay Wadjikar

# SOFTWARE ENGINEER

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Software Engineer with 3+ years at Apple bridging research and production through scalable systems in ML & iOS.

## EDUCATION

New York University

Sept 2024 - May 2026(Expected)

Master of Science in Computer Science, GPA: 3.9/4.0

New York, USA

National Institute of Technology Karnataka

July 2017 - May 2021

Bachelor of Technology in Computer Science and Engineering

Karnataka, India

Selected Coursework: ML, Deep Learning, Bayesian Methods, RL, Computer Vision, Big Data, Databases, AI, Cloud.

### WORK EXPERIENCE

# Graduate Researcher, Machine Learning for Robotics

June 2025 - Present

New York University, CILVR Lab (Advisor: Prof. Lerrel Pinto)

New York, NY

- Researching multimodal policy learning for contact-rich robotic manipulation using tactile and visual sensing.
- Implemented an **end-to-end video augmentation pipeline** for multimodal dataset generation and policy evaluation.
- Exploring scalable architectures that unify perception, dynamics modeling, and control for embodied intelligence.

# Apple

July 2021 - December 2023

Software Engineer

Hyderabad, India

- Developed a ML based image compression system that improved image quality by 95% over the legacy codec reducing latency across iOS Messaging. Leveraged GPU acceleration for scalable inference.
- Developed and maintained SMS classification and sub-classification NLP models (F1  $\approx 0.99$ , across 4 iOS releases, featured at WWDC 2022) reducing inbox clutter by 35% for 40M+ users.
- Optimized data transfer pipelines for Move to iOS, boosting median transfer speeds by 20% and cutting failure rates via redesigned batching and retry algorithms.
- Automated **UI** and functional testing in Python, reducing QA time by 30% and accelerating release cycles.
- Identified and triaged 100+ cross-team issues during iOS beta phases, improving feature reliability and overall performance stability.
- Mentored SWE Intern on model and iOS development, resulting in a successful full time conversion offer.

#### Apple

July 2020 - December 2020

Software Engineer Intern (Converted to Full-Time)

Hyderabad, India

- Developed an iOS application to optimize ML data-processing workflows, reducing feedback-loop latency by 60%.
- Automated large-scale data preparation tasks (CSV manipulation, translation, cleaning) in Python, cutting manual effort by 70%.

### ACADEMIC PROJECTS

Task-Oriented Dialogue Pipeline for Robotics Support | LangChain, GPT-4, FAISS, RAG, FastAPI

- Built a retrieval-augmented dialogue system using LangChain and GPT-4 to assist robotics researchers with contextual troubleshooting.
- Deployed via FastAPI with FAISS-based semantic search, achieving >90% factual accuracy on curated robotics queries.

Real-Time Fatigue Detection System | MediaPipe, OpenCV, PyTorch

- Developed a real-time fatigue detection pipeline using MediaPipe Pose and FaceMesh for behavioral monitoring via webcam.
- Implemented heuristics on blink rate and posture stability to flag fatigue events with minimal false positives.

Causal Impact of Weather on Food Delivery Times | Python, Causal Inference, Statistical Modeling

- Applied causal inference modeling using DAGs to quantify weather's direct and mediated impact on delivery times.
- Validated results via cross-validation and found storm conditions significantly increased delay, visualized with DAGs and scatter plots.

## TECHNICAL SKILLS

Languages: Python, C++, Swift, Objective-C, SQL, JavaScript

Frameworks: FastAPI, Flask, React, PyTorch, TensorFlow, LangChain Systems & Tools: Linux, AWS, Docker, GitHub Actions, Spark, CI/CD

## LEADERSHIP & ACHIEVEMENTS

- Mentor, Womentorship Program, NYU: Guiding and supporting women in tech.
- Google Summer of Code 2020 Mentor, AnitaB.org: Mentored contributors on the "Open Source Programs" project, leading design and code reviews in Django and React.js.
- Finalist: Hack Dibner Hackathon (2024); Winner: Inter NIT Basketball & Poincare Math Competition